JAVA 6d

SPEWING FLAMES

South of BOGUSHEVSK, RUSSIA, 25 June 1944: The Soviet northern hammer swung towards Minsk on 23 June with Osilovskiy Cavalry-Mechanized Group leading the way. The group's *3-y Gvardeyskiy Mechanizirovanniy Korpus* (3rd Guards Mechanized Corps) with flame-throwing tanks spewing flames, burst through the German lines and moved towards the Berezina River. Although the Germans threw together various improvised defensive positions and counterattacks, the rapid mechanized troops overwhelmed, or simply bypass them.

MAP CONFIGURATION

(Only hexrows A-L and hexes numbered > 11 are playable)

N►

VICTORY CONDITIONS:

The Russian wins immediately if there is a T-34/ATO-42, west of the river; **or** at games end,
if there no Good Order German MMC on/adjacent to the E15-F30 road.

TURN RECORD CHART

✚ **GERMAN** Sets Up First	★1✚①	★2②	★3④	★4⑥	★5	6	7	8	END
★ **RUSSIAN** Moves First								

SPECIAL RULES:

1. See JAVA 6 Special Rules: 1, 5, 6, 7, 10, and 12.
2. The Germans may setup dr (halved, FRD) MMC (and any SW/SMC stacked with it) using HIP.

3. Germans may setup (in suitable terrain) in foxholes; in addition, the German makes a dr (halved, FRU) and receives 1S foxholes equal to the result.

Elements of the 16-ya Gvardeyskiy Strelkovy Korpus enters on turn indicated along the east edge:

TURN 1:

4-5-8 E	2-4-8 E	Lejtenant 9-1	Serzhant 8-0	LMG ① 2-6 B11 1PP	MMG ② 4-10 B11 5PP
9			3		

TURN 3:

6-2-8 E	2-2-8	Serzhant 8-0	HMG ③ 6-12 5PP	FT △ ROKS-2 24-1 1PP X10 / DC △ X12 30-1 1PP	T-34/ATO-42 11 ① 76L BF32 X11 6 -/4 16
3	3		3	3 / 3	3

TURN 5:

4-5-8 E	2-4-8 E	Starshina 8-1	LMG ① 2-6 B11 1PP	MMG ② 4-10 B11 5PP
6			2	

[ELR: 3]

(SAN: 2)

Forward Outpost of the 1068.Grenadier (Walküre) Regiment, Kampfgruppe Metz sets up on hex numbered < 23:

4-4-7 ②	2-3-7 ②	2-2-8	Leutnant 9-1	Obergefreiter 7-0	LMG ① 1PP 3-8	MMG ② 3PP 5-12	Psk X10 12-4 1PP	7 Morale ?	MTR GrW 34 ③ 81* [2-60] M11
6	4	2			2	2	2	dr+6	2

[ELR: 3/2]

(SAN: 3)

1-2-7	HMG ③ 4PP 7-16	Dummy Minefield	Minefield	2+3+5 ↓	TRENCH OVR/OBA +4 OTHER +2	WIRE MPh/RtPh dr = MF CC: +1/-1
2	2	?	48 factors	2	4	12

Reinforcements enter along the west edge on a dr < the circled number on the turn

4-6-7 ①	Feldwebel 8-1	LMG ① 1PP 3-8	Psk X10 12-4 1PP
3			