

2025 West Coast Rumble

Scenario List - Effective: 1 June 25

Friday 1800-2400 (6-hours)

Round	#	Scenario	Turns	Boards	Overlays	Rules	Attacker	Defender	ROAR	Time
1-1	ASL 14	11th Company Counterattack	6	8,40	RR3,RR4,RR6,RR12	F,R,V	Finnish	Russian	48-53	2.3
1-2	AP165	The Chocos	4½	37	O2,O5,X26	F,P,R	Japanese	British	23-25	2.3
1-3	J41	By Ourselves	6	18,22	-	F,R	Norwegian	German	150-130	3.0
1-4	DB167	Blow that Bridge!	4½	6a	-	G,R,V	Partisans	German	4-6	2.1
1-5	RPT76	Duroopa Plantation	4½	35	-	F,P,R,V	American	Japanese	35-33	3.0

Saturday 0900-1600 (7-hours)

Round	#	Scenario	Turns	Boards	Overlays	Rules	Attacker	Defender	ROAR	Time
2-1	J255	Not Much of a Soldier	5½	55,84	-	F,G,R,V	American	German	6-5	3.6
2-2	J189	Buckley's Block	6	7,37	-	G,P,R,V	Japanese	USMC	38-53	3.8
2-3	J234	Buckley's Chance	5½	MMP SF	-	F,P,R,V	Japanese	British	15-15	3.6
2-4	Q37	Balkan Betrayal	5½	22	-	G,R,V	SS-German	Axis Minor	2-1	3.3
2-5	J211	Breakthrough in the Arctic	6½	3a,6b	-	R,V	Russian	German	26-24	4.3

Saturday 1700-2400 (7-hours)

Round	#	Scenario	Turns	Boards	Overlays	Rules	Attacker	Defender	ROAR	Time
3-1	SP91	Show a Little Guts!	4½	35,38	Hi2,O2	F,G,R,V	American	Japanese	29-20	3.1
3-2	Q42	East Fort	6	1,23	-	F,G,R	German	Russian	3-1	3.4
3-3	FT266	A Fine Mess...	6	11,14	-	G,V	French	German	15-18	4.4
3-4	J84	Makin Taken	6½	35,42	1,OG4,OW1	G,P,R,V	American	Japanese	28-43	3.5
3-5	SP270	A Small Stack & a Schnapps	4½	76	-	R,V	German	Russian	6-13	3.4

Sunday 0900-1500 (6-hours)

Round	#	Scenario	Turns	Boards	Overlays	Rules	Attacker	Defender	ROAR	Time
4-1	J248	Danish Crossroads	5	x,57	-	G,R,V	Danish	German	11-13	2.8
4-2	J109	Break for Hungary	6½	2,38,42	-	F,R,V	Axis Minor	Partisans	5-6	3.4
4-3	FrF72	The Mubo Decision	5	36,47	-	F,G,P,R	British	Japanese	2-3	2.8
4-4	WO34	Feast Day	6	13a	-	R,V	British	German	26-35	3.3
4-5	FT213	Up the Liri Valley	5	55	-	R	Free French	German	40-33	3.1

Boards: 3a,6a/b,7,8,11,12,14,16,18,22,33,35,37,40,42,57,76,x,MMP SF

Overlays: 1,Hi2,O2,O5,OG4,OW1,RR2,RR4,RR6,RR8,RR12,X26

Rules: Specific to (F) Fortifications, (G) Guns, (O) OBA, (P) PTO, (R) Unusual Rules, (V) Vehicles

ROAR: Remote Online AREA Rating - Attacker-Defender Win-Loss Record

Time: The average time to play the scenario, this time does not include set up time.

Please consider the time to play the scenario when making your selections

Grogard's Tip:

That scenario time? It's just *play* time—setup's on you, dummkopf. If it takes you longer to set up your counters than it took Rommel to cross North Africa, maybe hold off on the big, complex battles. Keep it small, get your pacing down, and finish that scenario with a Bang! Saves you stress, saves your opponent grief—and saves the rest of us from another setup saga.

—Old Fritz, Still Picking Counters Out of His Schnapps

